

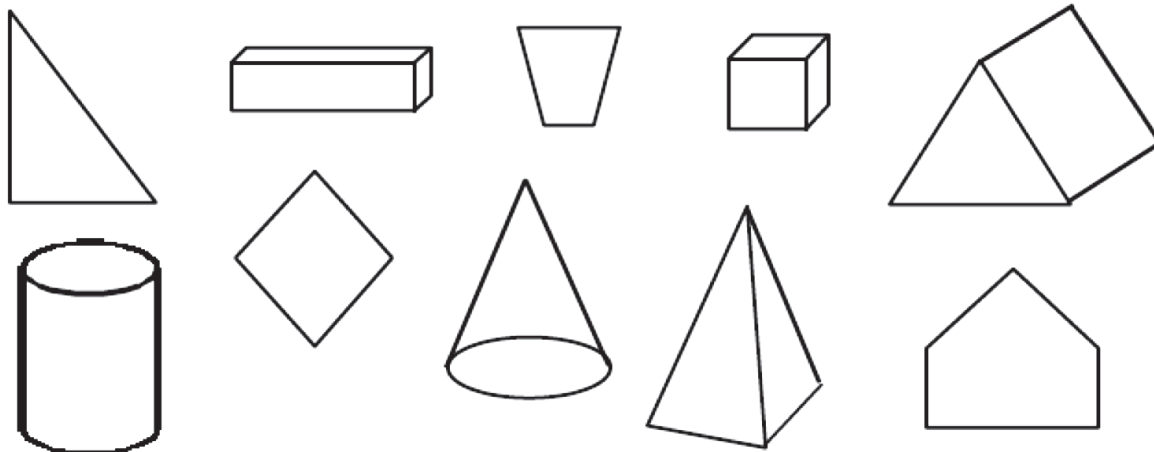


Géométrie

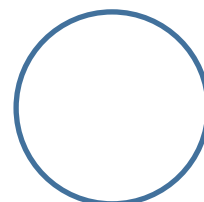
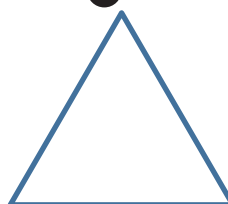
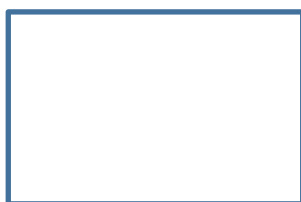
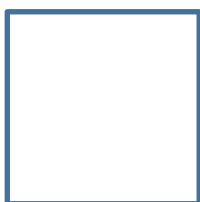
Fiche 1

Les solides

1 Je colorie les figures qui sont des solides



2 Je relie les objets à leurs empreintes.





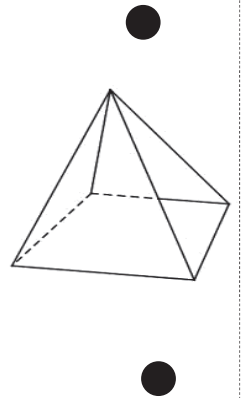
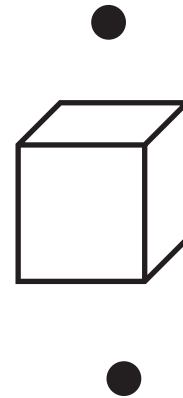
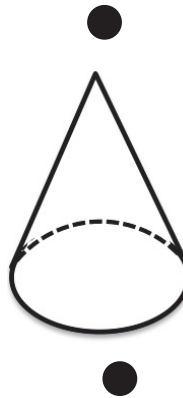
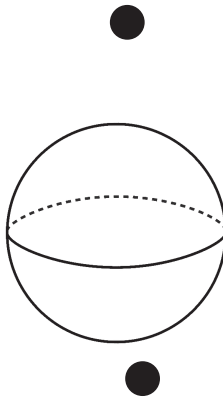
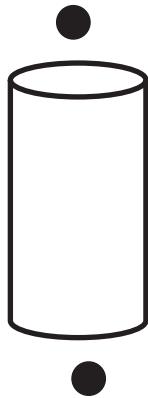
Géométrie

Fiche 2

Les solides

1

Je relie chaque objet à son solide.



2

Je relie chaque solide à son nom.

cube

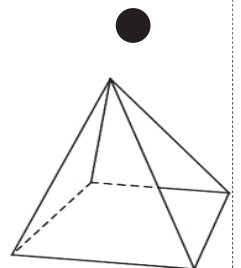
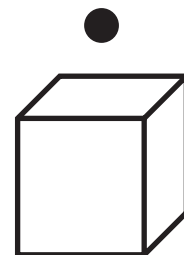
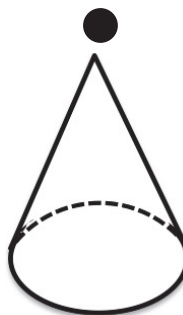
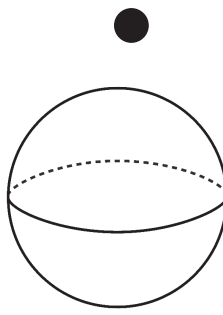
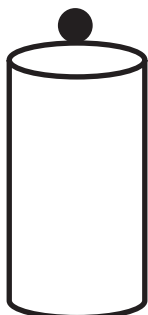
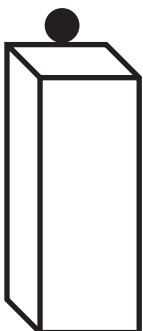
cylindre

cône

sphère

pyramide

paré





Fiche 3

1

cube	pavé	cylindre	pyramide	sphère	cône

2

J'entoure, dans le tableau, les objets qui peuvent rouler.

